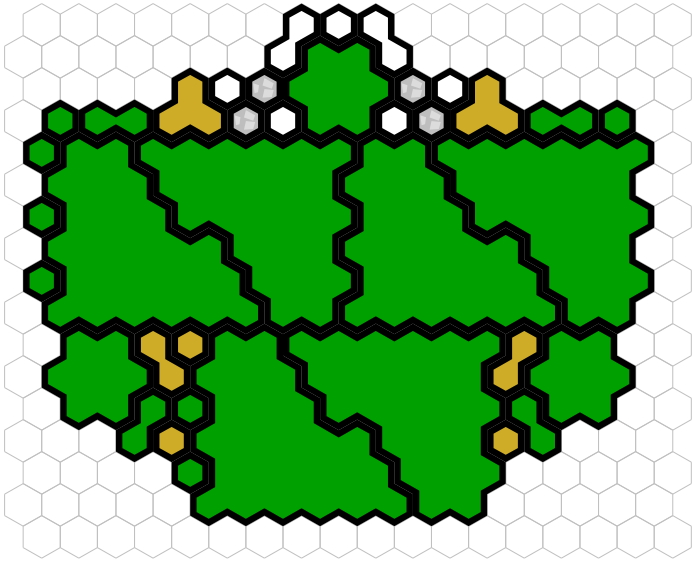


Valledonn Fortress

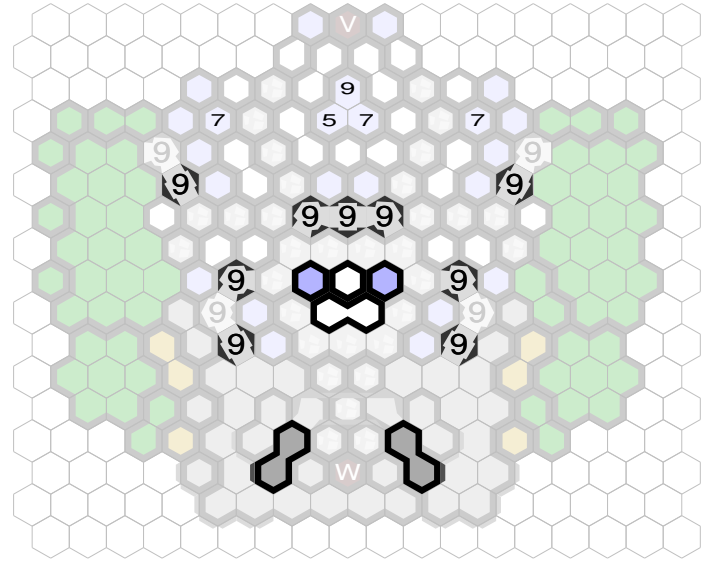


Author : Antmarchingroves

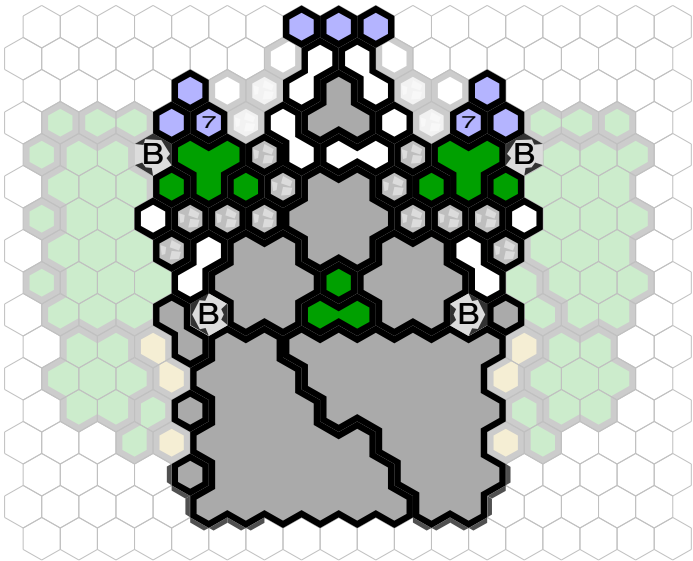
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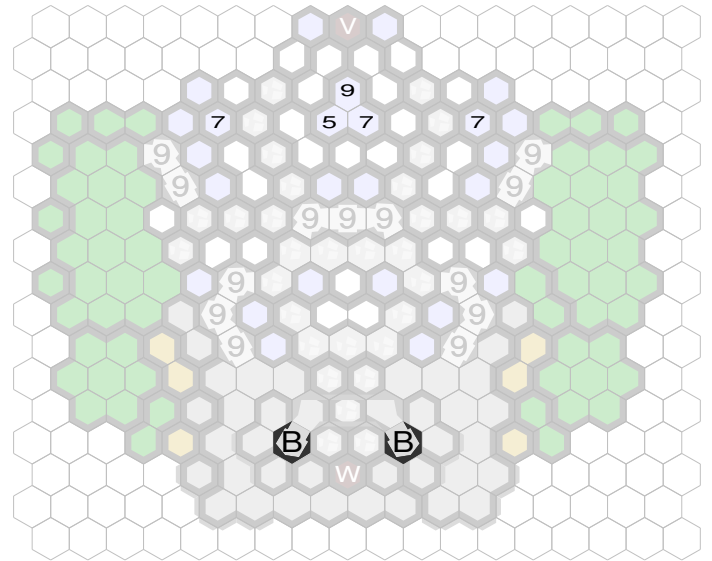
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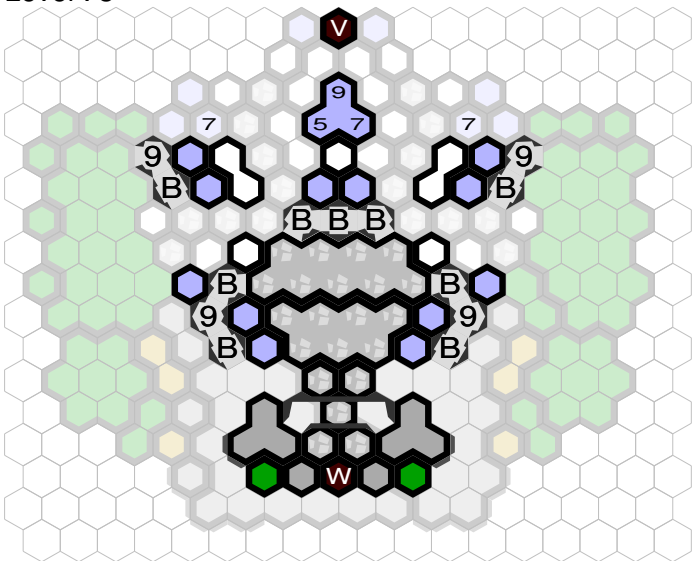
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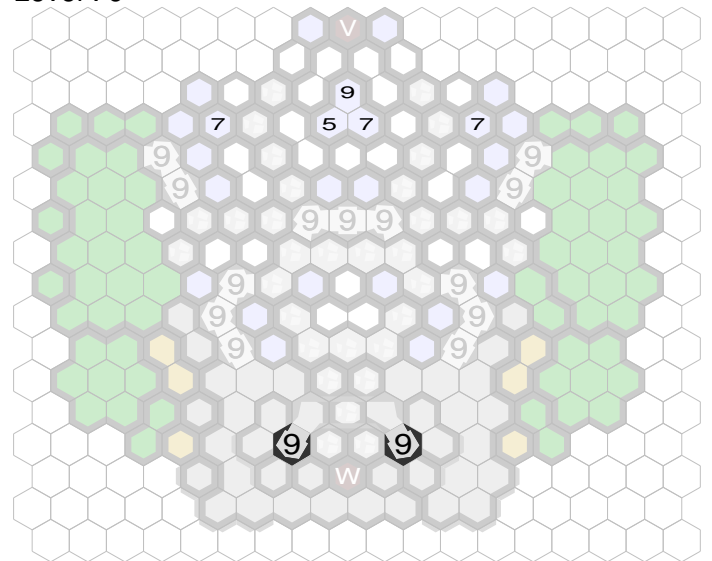
Level : 5



Level : 3



Level : 6



Valledonn Fortress

Valledonn sits at the foot of a Glacier in the southernmost part of the Thaelenk Tundra with the Dragon's Head Sea visible to the East. Fresh spring water on both sides of the road creates an amicable greeting to what is now a deserted fortress. Valledonn was once a mighty stronghold, impenetrable to all who laid siege to it until it was overrun by a merciless otherworldly force. The last defender alive was the Great Valledonn Wizard, whose spirit is occasionally seen roaming the walkways, casting spells - to defend his home from unwary intruders. The door of the Valledonn Fortress has been destroyed and the fortress remains empty because of the Valledonn Curse that inhabits the grounds of what was once a mighty stronghold. The Great Valledonn Wizard had placed the curse on his own fortress when it was overrun by an otherworldly force that he had never seen before. All who enter will be destroyed, unless they break the curse by finding the Imperial Staff of Valledonn. For some, the allure of finding the staff and seizing Valledonn as their own is too great to resist. There will always be warriors willing to risk their lives to take control of the once-mighty Valledonn Fortress.