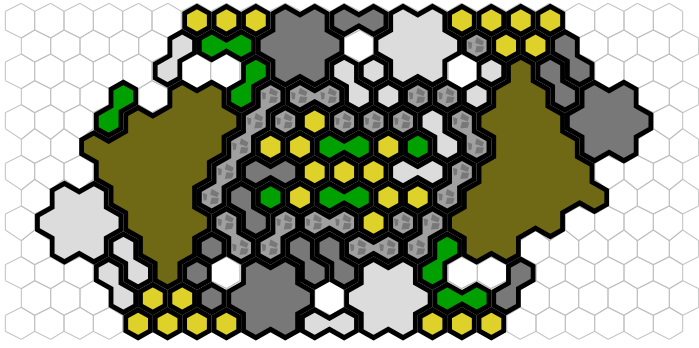


Swamprat Circle

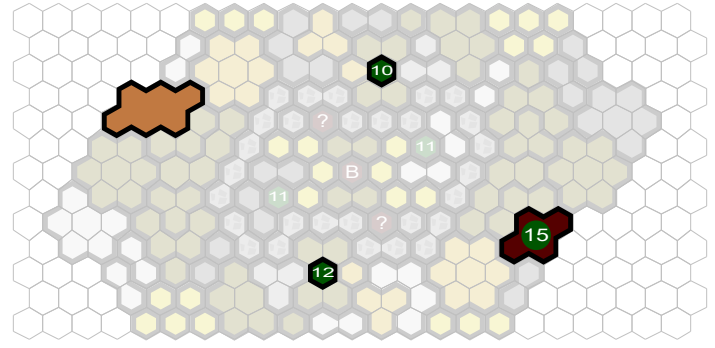


Author : capsocrates

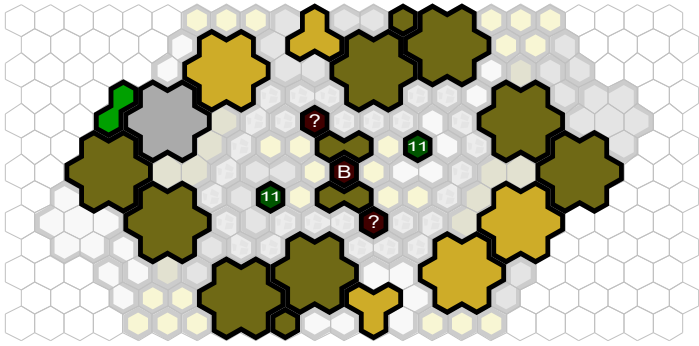
Level : 1



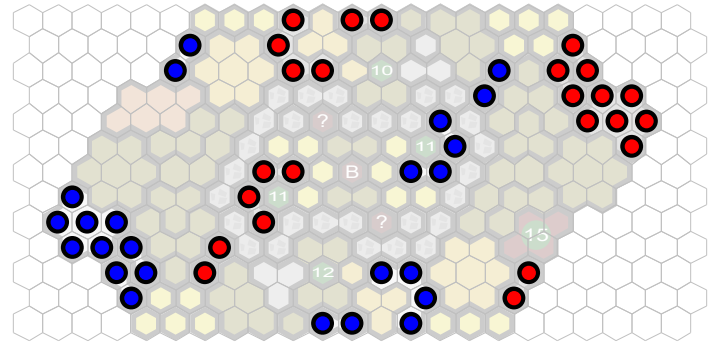
Level : 4



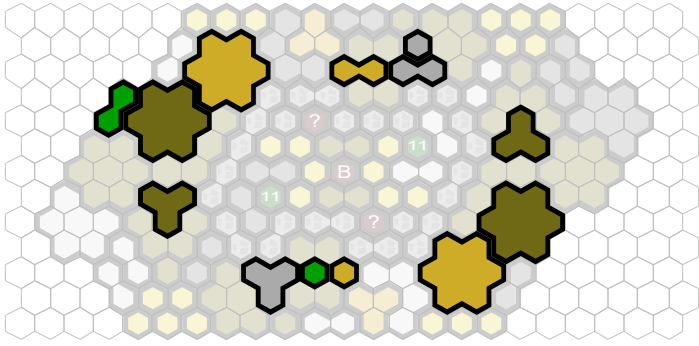
Level : 2



Start



Level : 3



A map for 2-4 armies. Startzones may be extended to support additional players.

The glyph of Brandar may be used as a treasure glyph.

The glyph of Brandar may alternatively be used as a 3rd glyph of power.

As a third alternative, the glyph of Brandar could be used as a glyph of power and the two unknown glyphs could be used as treasure glyphs.

The default trap for this map is Pit Trap (like the Glyph of Proftaka).