

# Roundabout Marsh

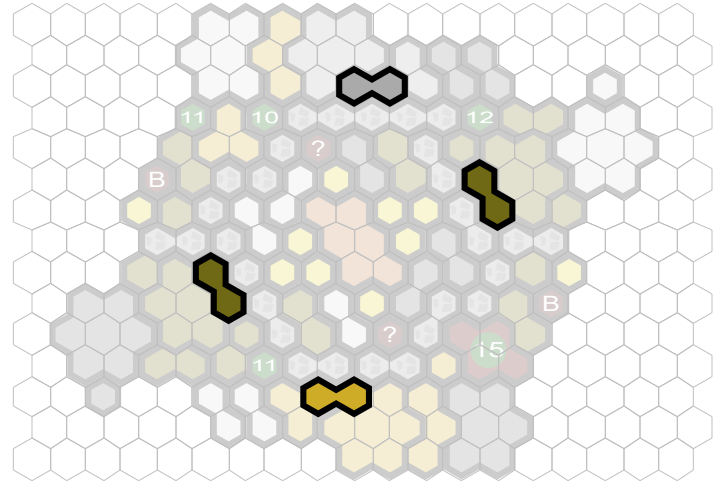


Author : capsocrates

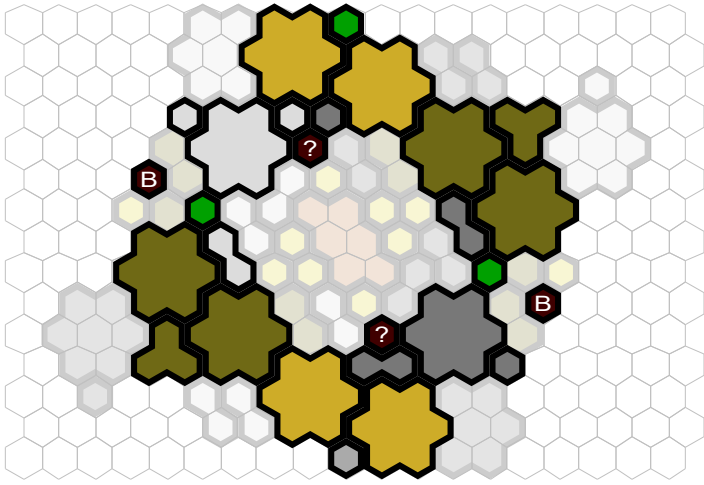
Level : 1



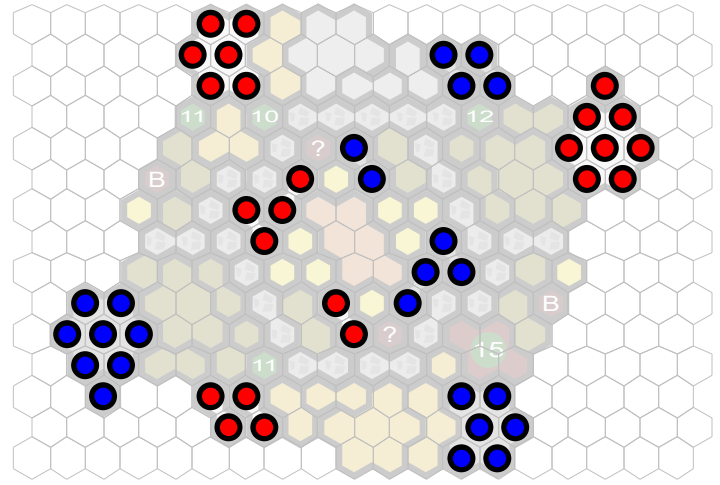
Level : 4



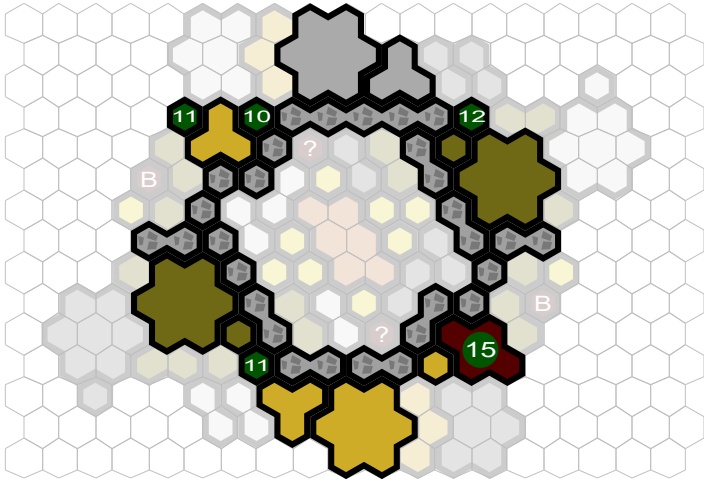
Level : 2



Start



Level : 3



Here we go round the Hive...

A map for 2-4 armies. Startzones may be extended for additional players.

Default treasure glyph trap for this map is Pit Trap (like the Glyph of Proftaka).

Potential glyph combinations:

- \* Unknown glyphs as glyphs of power
- \* Unknown glyphs as treasure glyphs
- \* Glyphs of Brandar as glyphs of power
- \* Glyphs of Brandar as treasure glyphs

Uses 1xSotM, 1xMarvel, and 1xRttFF