

# Last Resort

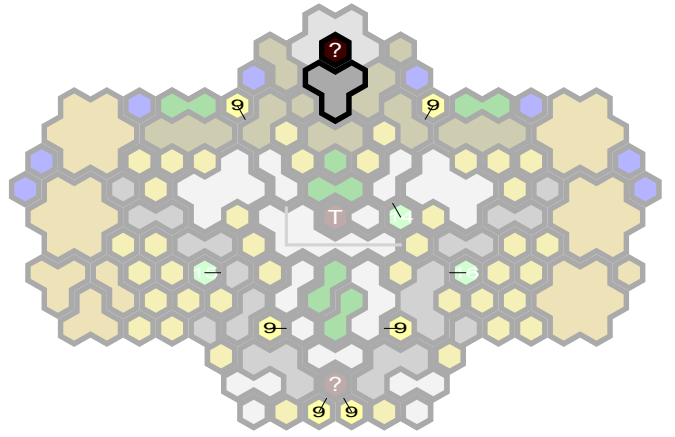


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Level : 1



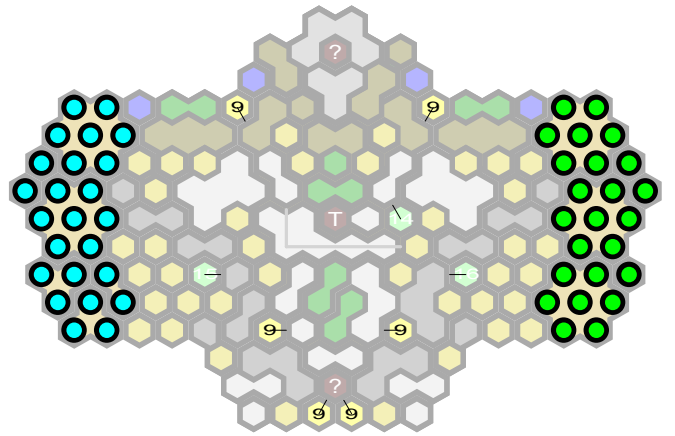
Level : 4



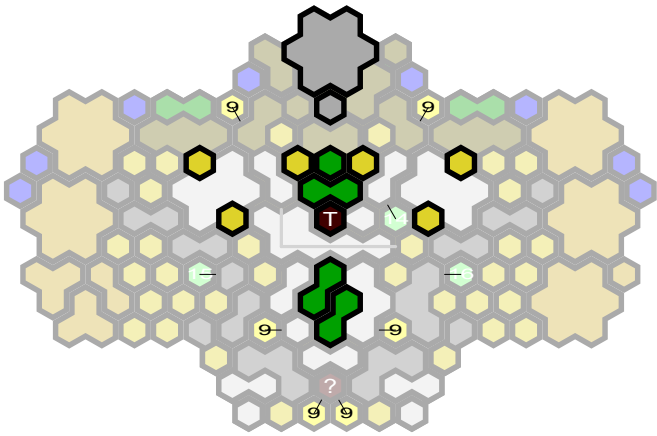
Level : 2



Start



Level : 3



Number of player : 2

Size : 34.97x23.22 inch

A competitive map requiring 1 SotM, 1 M:TCB, and 1 TJ.

The map uses two Power Glyphs and one optional Treasure Glyph.

The Hive base is used as Swamp Water without the Hive.

DO NOT use the upper level hex pieces in the Warehouse Ruins! Remove them before playing on this map.