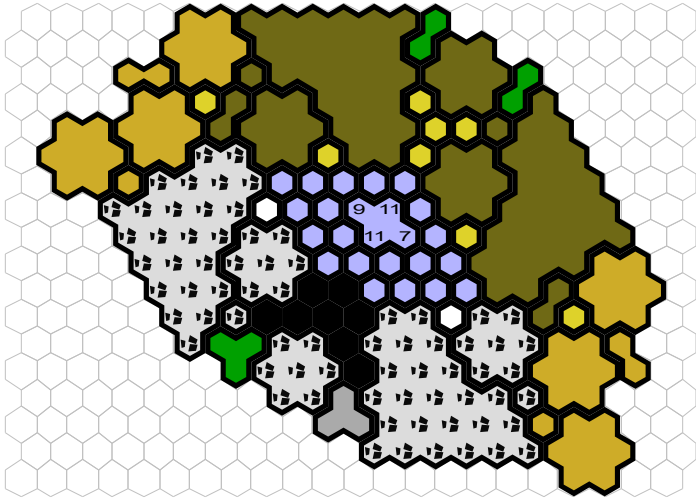


Halcyon

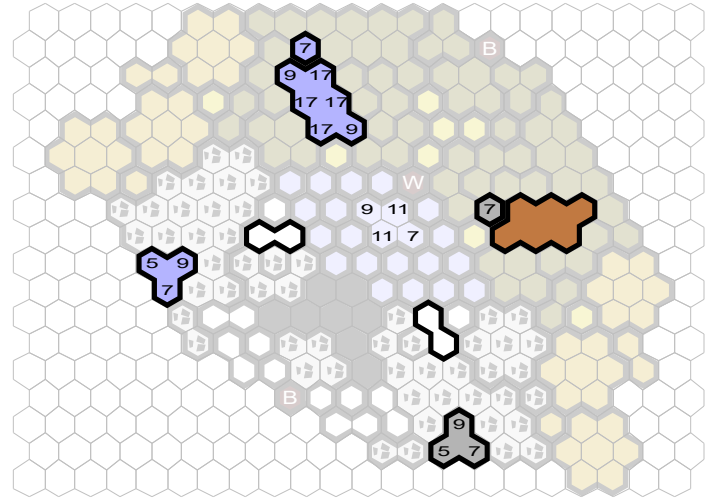


Author : capsocrates

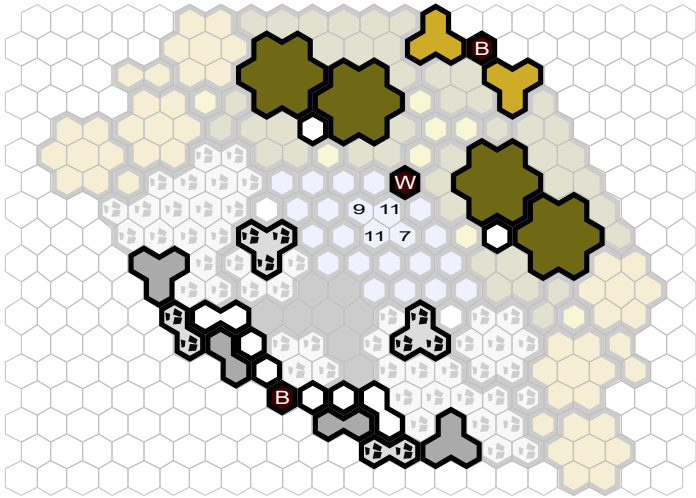
Level : 1



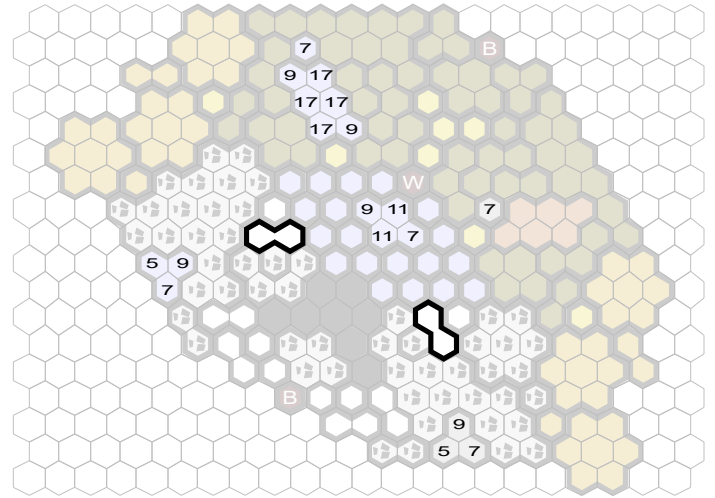
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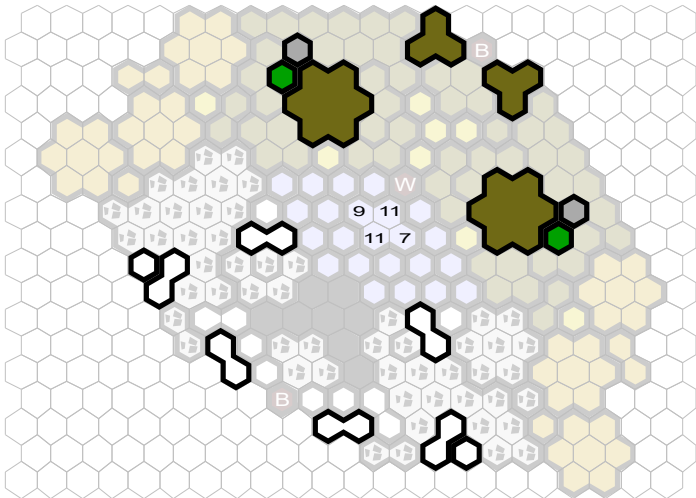
Level : 2



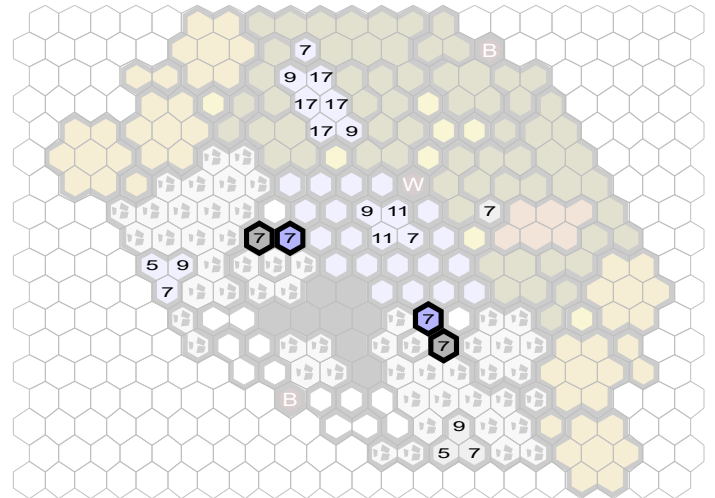
Level : 5



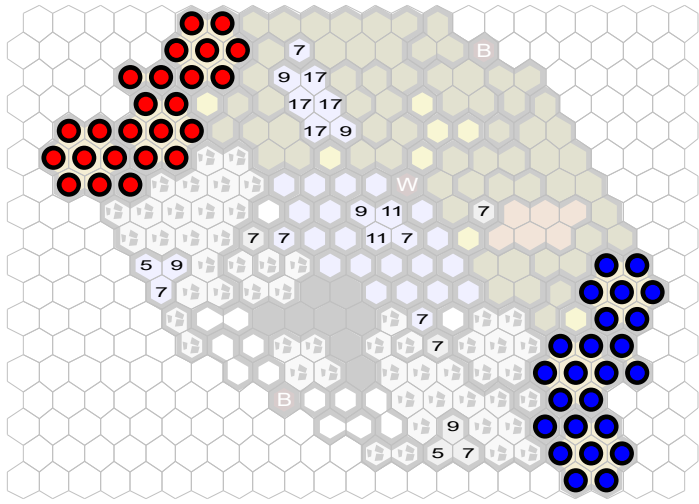
Level : 3



Level : 6



Start



Number of player : 2

Size : 91.40x70.78 cm

A competitive map for two armies of 400-600 points.

The glyphs of Brandar are treasure glyphs.

Normal snow, normal ice.

Optional Trap Rules: If you spring a trap on a treasure glyph, your opponent may swap the positions of any two squad figures on the board.