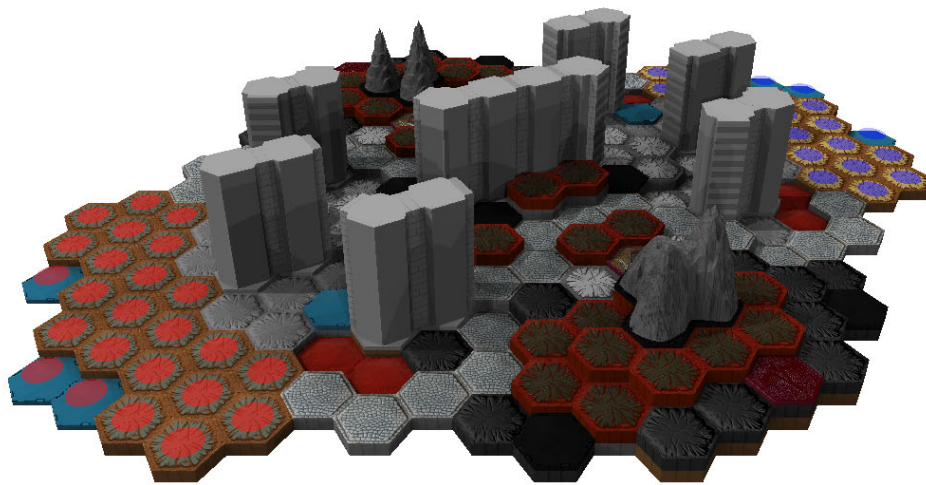
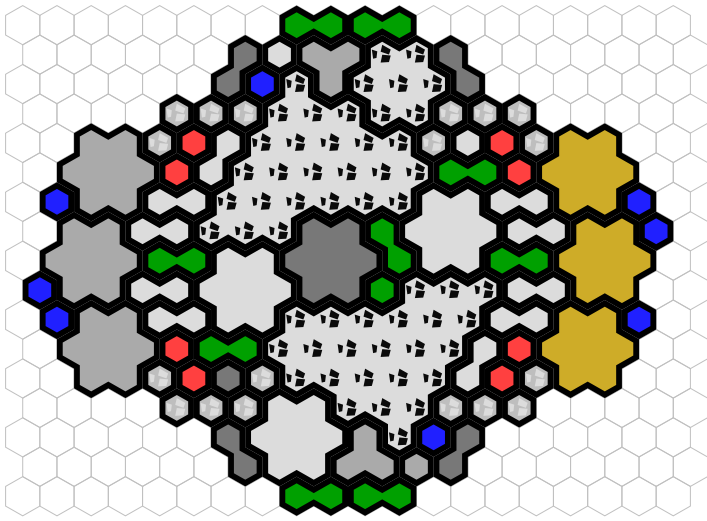


Feast Hall of Ash

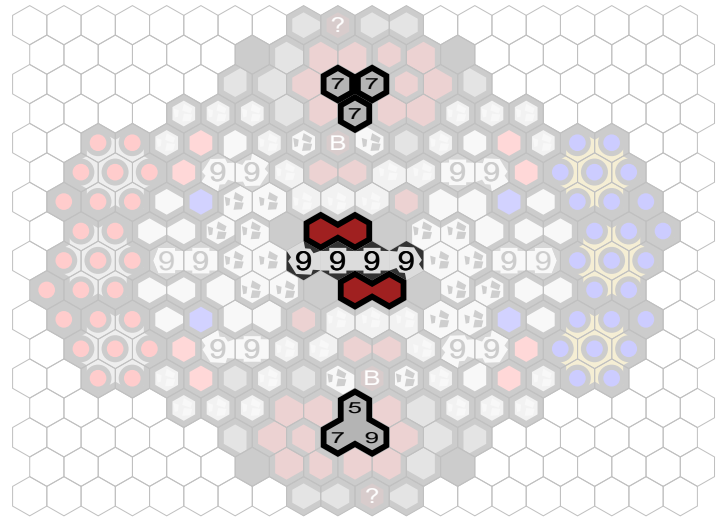


Author : BiggaBullfrog

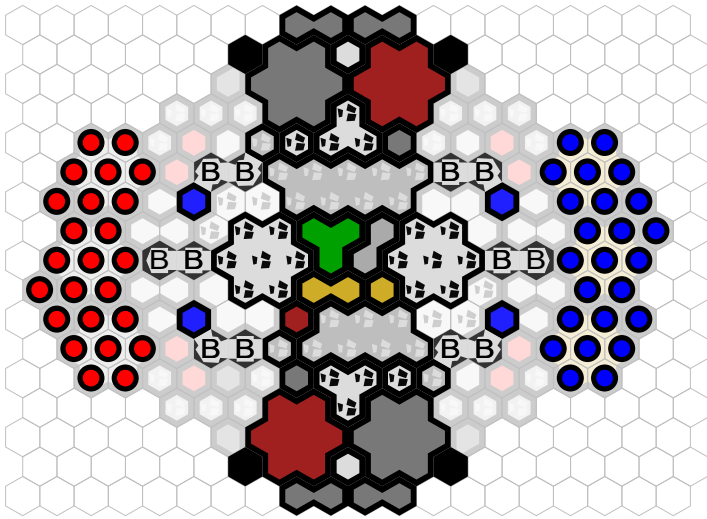
Level : 1



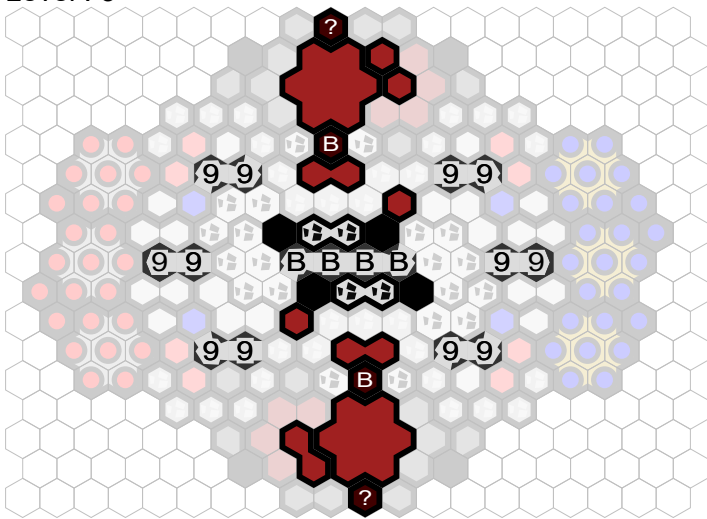
Level : 4



Level : 2



Level : 3



Number of player :

Size : 84.71x66.92 cm

Map Requirements: 1 BftU, 1 MtCB, 1 FotA, 1 VW

Note: the base of the warehouse ruin is used, but not the warehouse itself. It is represented by 3 adjacent double-hex concrete pieces on level 1. Virtualscape just doesn't let me take the ruin off.

Brandar Glyphs = Suggested Treasure Glyph locations, though Treasure Glyphs aren't needed for this map.