



MASTER LAO XIN

ULLAR

SIFU

After revealing an Order Marker on Master Lao Xin, instead of taking that turn with Master Xin, you may take a turn with one Monk hero you control and either another Monk hero or a Monk Squad you control. You may choose which one to activate first. Master Xin may be one of the chosen Monk Heroes. Any other figure that is taking a turn with Sifu must be within clear sight of Master Xin before moving.

HUMAN

UNIQUE HERO

MONK

INSPIRING

MEDIUM 5

MASTER'S STRIKE

When rolling attack dice for a normal attack, Master Xin always adds 1 automatic skull to whatever is rolled.

STEALTH LEAP 25

Instead of his normal move, Master Xin may use Stealth Leap 25. Stealth Leap 25 has a move of 3. When counting spaces for Stealth Leap 25, ignore elevations. Master Xin may leap over water without stopping, leap over figures without becoming engaged, and leap over obstacles such as ruins. Master Xin may not leap more than 25 levels up or down in a single leap. If Master Xin is engaged when he starts his Stealth Leap 25, he will not take any leaving engagement attacks.



5

LIFE

MOVE

6

SPACES

RANGE

1

SPACE

ATTACK

3

DICE

DEFENSE

4

DICE

130

POINTS



MASTER LAO XIN



Earth

Curse of Stormtorn Peak

1

MOVE 6
SPACES

RANGE 1
SPACE

ATTACK 5
DICE

DEFENSE 5
DICE