



CHEN TANG

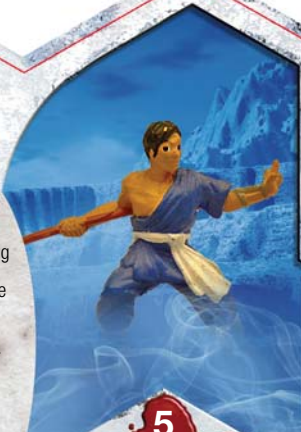
JANDAR

QUIVERING PALM

Start the game with 3 Palm Markers on this card. After moving and before attacking, you may choose a small or medium Unique Hero adjacent to Chen Tang without any Palm Markers on its Army Card. Roll the 20-sided die. If you roll a 13 or higher, place a Palm Marker on the chosen figure's Army Card. For the duration of the game, at the end of each round, each other figure with one of your Palm Markers on its card receives a wound. Palm Markers cannot be placed on Monk Army Cards.

WHIRLWIND ASSAULT

Chen Tang may attack any and all figures adjacent to him. Roll each attack separately.



HUMAN

UNIQUE HERO

MONK

DISCIPLINED

MEDIUM 5

5 LIFE	
MOVE	6 SPACES
RANGE	1 SPACE
ATTACK	3 DICE
DEFENSE	3 DICE
90 POINTS	



CHEN TANG



Earth

Curse of Stormtorn Peak
2

MOVE 6
SPACES

RANGE 1
SPACE

ATTACK 5
DICE

DEFENSE 4
DICE