



BEAKFACE SNEAKS

EINAR

FLOCKING

After taking a turn with the Beakface Sneaks, if at least one Beakface Sneak attacked an opponent's figure, you may move up to two Raptorians you control that did not move or attack this turn up to 6 spaces each.

EVASIVE 3

When a Beakface Sneak rolls defense dice against an attacking figure who is not adjacent, add 3 defense dice to the defending Sneak.

GLIDE

Beakface Sneaks never roll for falling damage.

RAPTORIAN

COMMON SQUAD

ROGUES

SKITTISH

MEDIUM 4



1

LIFE

MOVE

6

SPACES

RANGE

1

SPACE

ATTACK

3

DICE

DEFENSE

2

DICE

30

POINTS





**BEAKFACE
SNEAKS**



Marr
Raptorian Assault
1,2/2

MOVE 7
SPACES

RANGE 1
SPACE

ATTACK 3
DICE

DEFENSE 4
DICE

