



EGRON

EINAR

**ADJACENT ATTACKING SPELL**

When Egron attacks an adjacent figure, roll 2 additional attack dices.

**COUNTER ATTACK**

When Egron receive one or more wounds from an adjacent attack, roll the 20-sided die for each wound inflicted. If you roll 15 or higher, the attacking figure will receive one wound.

**SHIELDING SPELL**

Any friendly figure from 3 clear spaces of Egron, will receive 1 more defense dice, when rolling for defense.



HUMAN  
UNIQUE HERO  
WIZARD  
TRICKY  
MEDIUM 5

5

LIFE

MOVE

5

SPACES

RANGE

4

SPACES

ATTACK

2

DICE

DEFENSE

3

DICE

100

POINTS



EGRON



**Avoria**  
Struggle at the  
Forgotten Valley  
14/18

**MOVE**

**5**  
SPACES

**RANGE**

**4**  
SPACES

**ATTACK**

**3**  
DICE

**DEFENSE**

**3**  
DICE

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