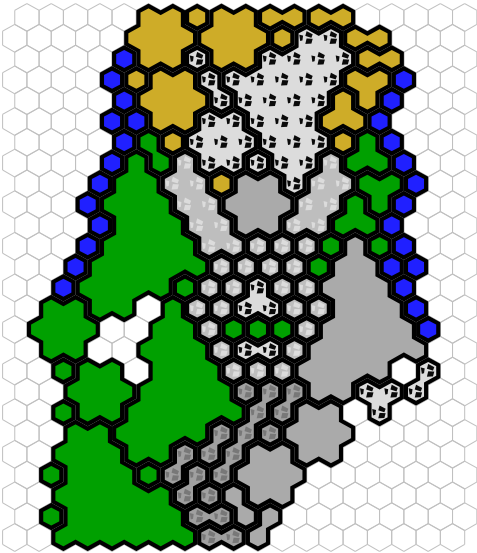


Castle Hammerheim

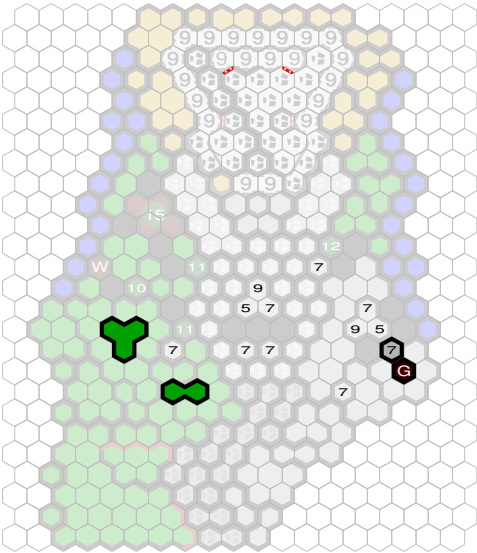


Author : Xn F M

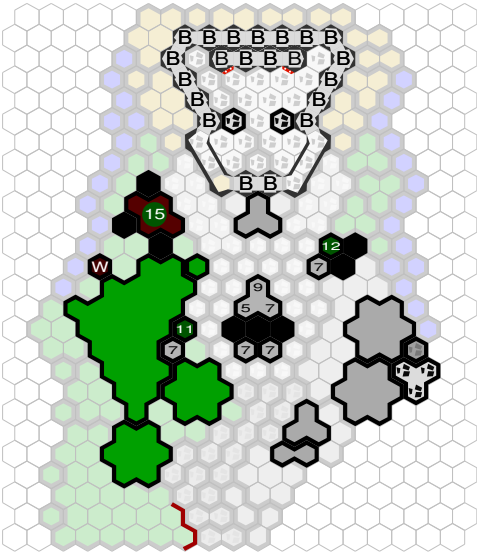
Level : 1



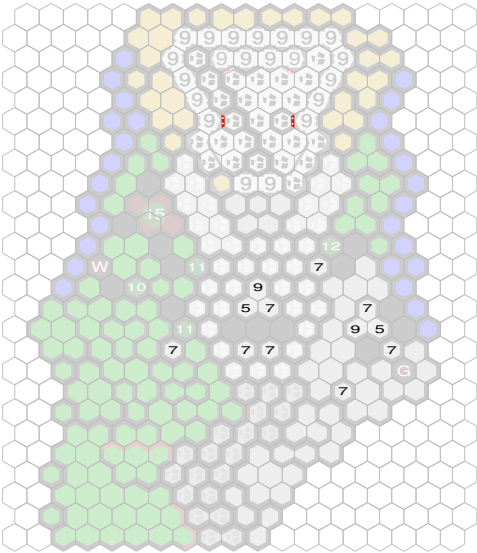
Level : 4



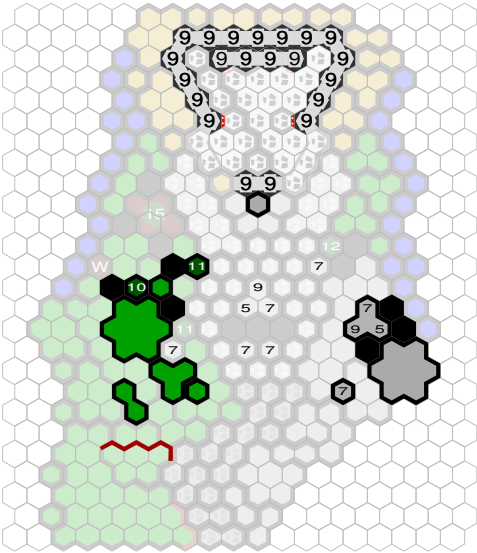
Level : 2



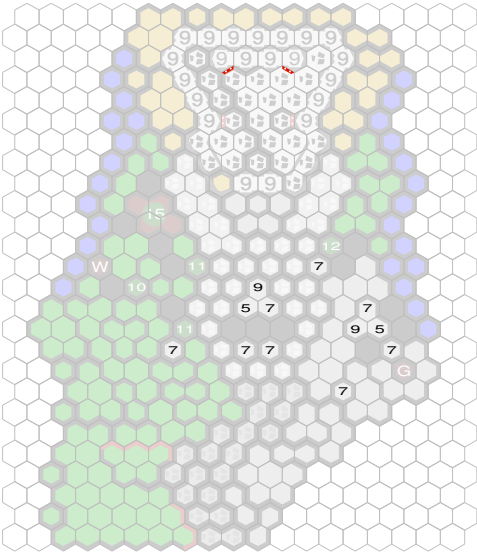
Level : 5



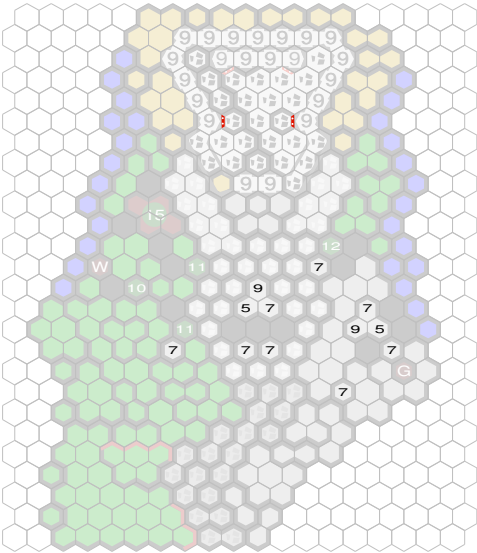
Level : 3



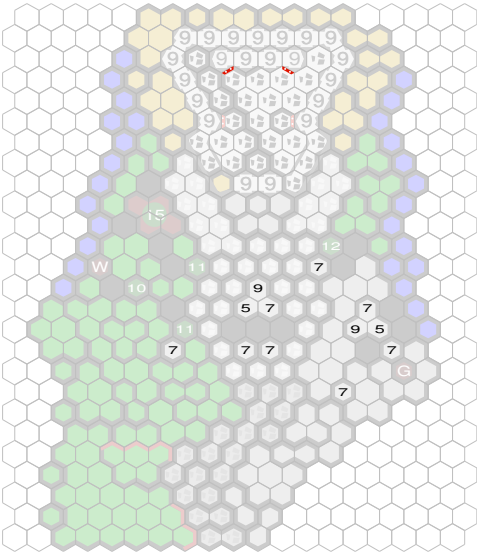
Level : 6



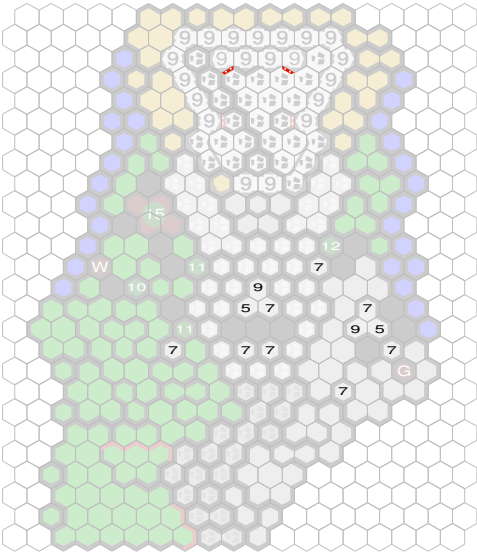
Level : 7



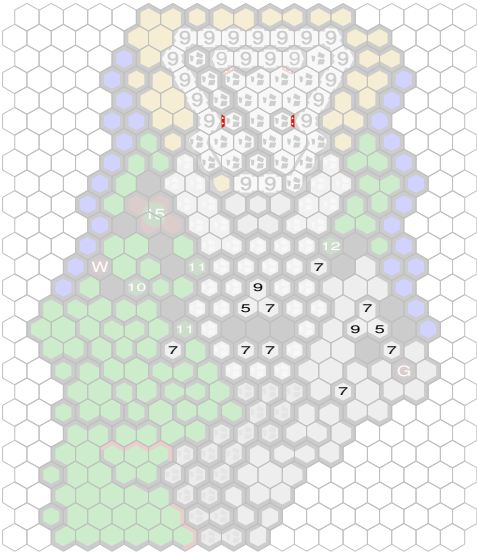
Level : 10



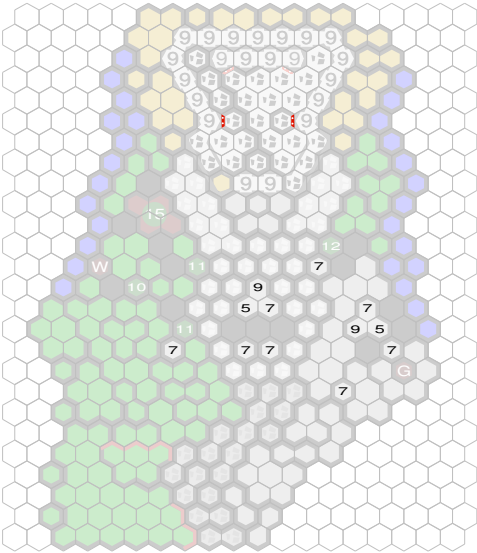
Level : 8



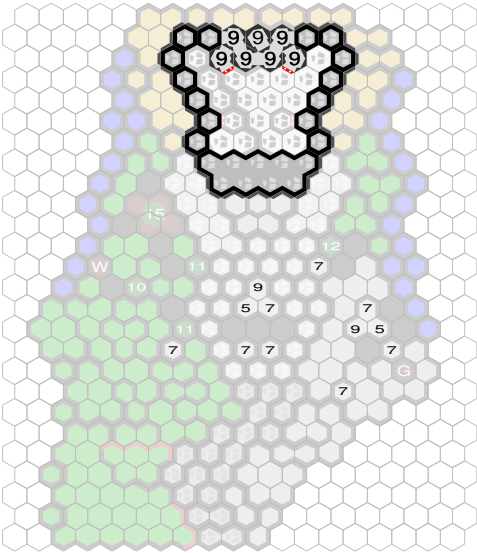
Level : 11



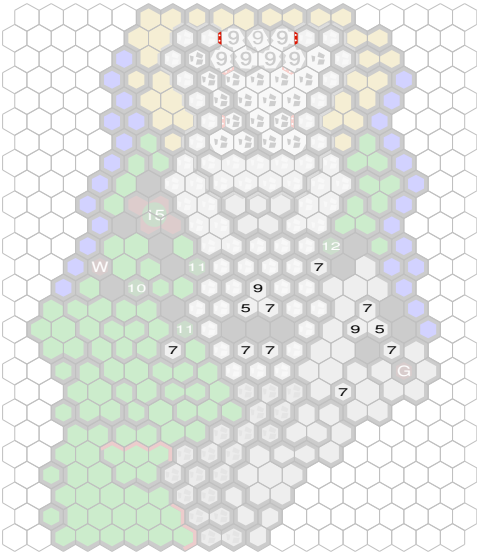
Level : 9



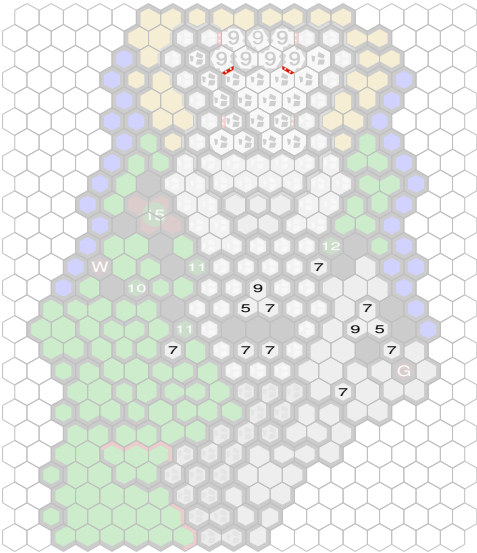
Level : 12



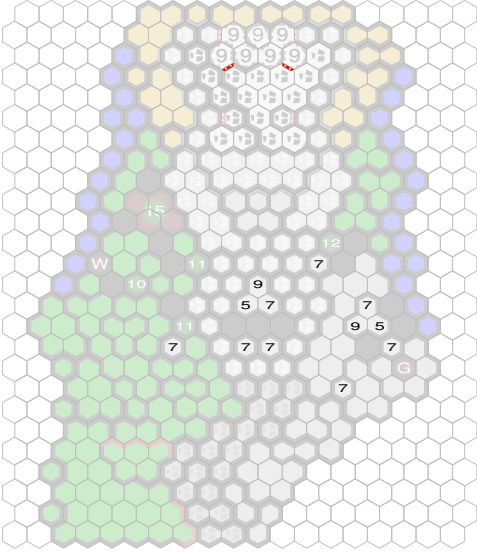
Level : 13



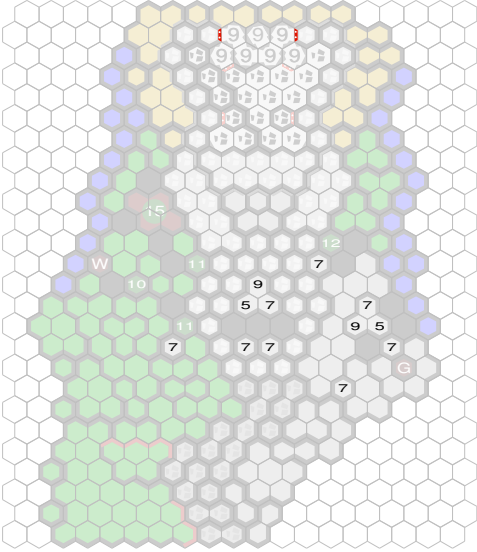
Level : 16



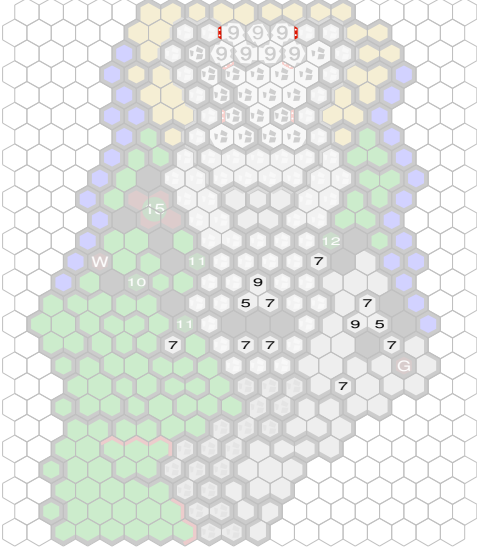
Level : 14



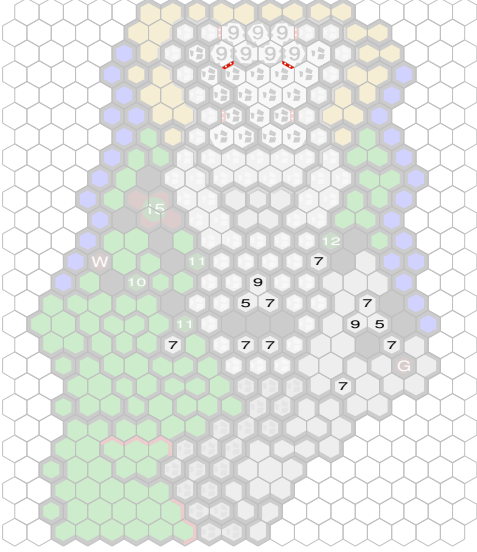
Level : 17



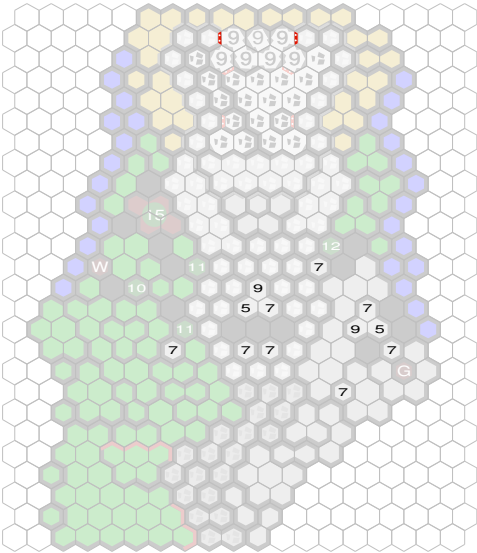
Level : 15



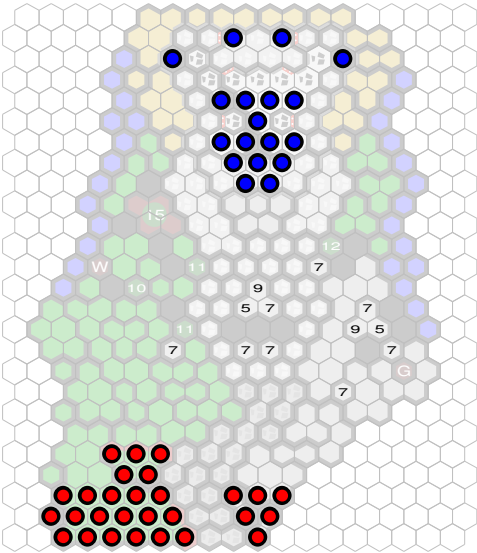
Level : 18



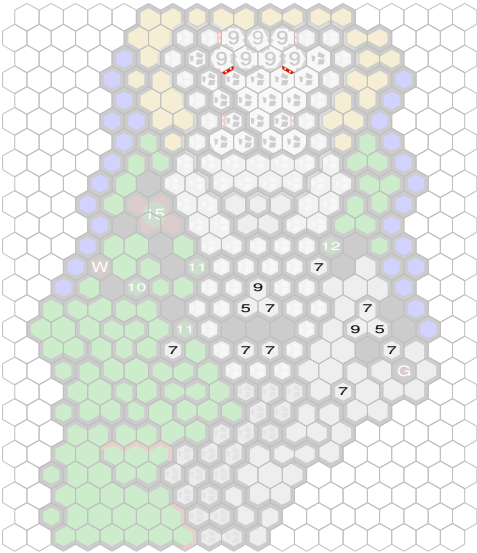
Level : 19



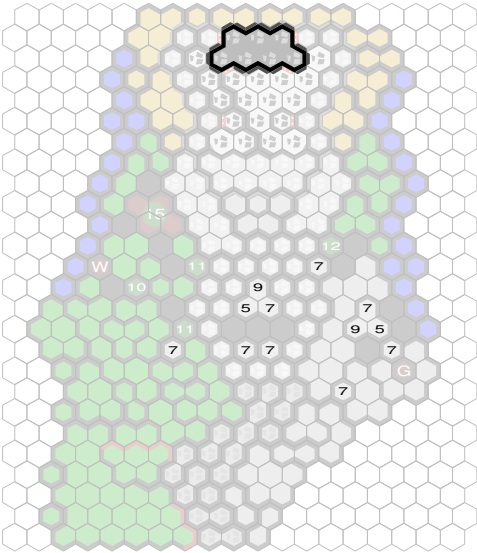
Start



Level : 20



Level : 21



Number of player : 2

Size : 29.72x39.87 inch

This map uses: 1 RotV, 2 BftU, 2 FotA, 1 RttFF, one Glyph of Gerda (+1 Defense), and 1 Glyph of Wannok (wound).

The Blue player is limited to 18 start zone spaces, the Red player has 28.