



TRUNKS

RAPID SWORD STREAM

Once per round, instead of moving normally, you may choose up to 3 figures within 6 clear sight spaces of Trunks and roll one unblockable attack die against each of them. If you roll a blank, that figure subtracts 1 from its Defense number when defending against Trunks' normal attack this turn. After using this special power, you may place Trunks adjacent to one of the chosen figures.

SHINING SWORD ATTACK

After Trunks attacks an adjacent figure with his normal attack, if at least one skull was rolled, he may attack again, either:

- with his normal attack against an adjacent figure, rolling 1 fewer attack die for each subsequent attack; or
- with his Burning Attack Special Attack.

BURNING ATTACK SPECIAL ATTACK

Range 5. Attack 4.
After an opponent rolls defense dice against this special attack, you may place that figure on an empty space exactly X spaces from its current position, where X is the number of skulls rolled in the attack. A figure moved by this special attack never takes any leaving engagement attacks but can receive any falling damage that may apply.



SAIYAN

UNIQUE HERO

CHALLENGER

DETERMINED

MEDIUM 5



MOVE 6

RANGE 1

ATTACK 4

DEFENSE 5

250 POINTS