

MARVEL

THANOS

INCOMPLETE GAUNTLET

Start the game with the Glyph of Infinity Gauntlet on this card. Thanos can equip glyphs as if he were a Unique Hero and when he rolls the 20-sided die for the Glyph of Infinity Gauntlet, add 1 to the roll for each special power it has gained, to a maximum of +5.

INFINITY QUEST

At the start of the game all other players, starting with the player to your left and going clockwise, must place a Glyph of Infinity that is not in the game on an empty space on the battlefield. Then, you may choose a Glyph of Infinity that is not in the game and equip it. At the end of each round, the player who won initiative must place a Glyph of Infinity that is not in the game on an empty space on the battlefield. Glyphs cannot be placed within 3 spaces of any other glyph or any player's figure.

SNAP!

Once per game, instead of taking a turn with Thanos, if he is equipped with the Glyph of Infinity Gauntlet and it has the special powers of all six Glyphs of Infinity, you may roll the 20-sided die for all other figures in play, one at a time. If you roll 11 or higher, that figure is destroyed. Thanos cannot use his Incomplete Gauntlet special power for the rest of the game.

REWRITTEN DEATH

Once per game, if Thanos would be destroyed, you may instead remove all Wound Markers from this card and end the round.



ETERNAL

EVENT HERO

CONQUEROR

UNYIELDING

MEDIUM

6

8

LIFE

MOVE 6

RANGE 6

ATTACK 6

DEFENSE 7

1200

POINTS

