

IDW

LEONARDO

TURTLE POWER

After revealing an Order Marker on this card and taking a turn with Leonardo, you may choose up to three other Ninja Turtles you control. One at a time, remove an unrevealed Order Marker from each of the chosen figures' Army Cards to take an immediate turn with that figure. Figures taking a turn with Turtle Power add 1 to their Attack number for that turn.



TURTLE

UNIQUE HERO

NINJA

DISCIPLINED

MEDIUM 5

NINJA FOCUS 1

When you roll the 20-sided die for a Ninja you control, you may add or subtract 1 from the roll.

DOUBLE ATTACK

When Leonardo attacks, he may attack one additional time.

STEALTH LEAP 12

Instead of his normal move, Leonardo may use Stealth Leap. Stealth Leap has a move of 3. When counting spaces for Stealth Leap, ignore elevations. Leonardo may leap over water without stopping, leap over figures without becoming engaged, and leap over obstacles such as ruins. Leonardo may not leap more than 12 levels up or down in a single leap. When using Stealth Leap, Leonardo will not take any leaving engagement attacks.



5 LIFE

MOVE 5

RANGE 1

ATTACK 5

DEFENSE 6

210

POINTS