

**IDW**

**SHREDDER**  
OROKU SAKI

**ANTAGONIZING PRESENCE**

All figures that are within 4 clear sight spaces of Shredder add 1 to their Attack number when attacking an adjacent figure and, if they are not Wise, subtract 1 from their Defense number when defending against an adjacent figure.

**WHIRLWIND ASSAULT**

Shredder may attack any or all figures adjacent to him. Roll each attack separately.

**RUTHLESS COUNTER STRIKE**

When rolling defense dice against a normal attack from an adjacent attacking figure, if Shredder is not destroyed by this attack, all skulls rolled count as unblockable hits on the attacking figure.



HUMAN

UNIQUE HERO

NINJA

ARROGANT

MEDIUM

5

5  
LIFE

MOVE 5

RANGE 1

ATTACK 5

DEFENSE 4

245

POINTS