



SCIENCE POLICE

EXTREME PREJUDICE

When you take a turn with the Science Police, if you do not attack a Human figure during the turn, you may attack with up to 6 Science Police you control.

REINFORCEMENTS ON THE WAY

After taking a turn with the Science Police, if you attacked an opponent's figure this turn, you may move up to 4 Science Police that did not move or attack this turn.



HUMAN

COMMON SQUAD

LAWMEN

INDIGNANT

MEDIUM 5



1
LIFE

MOVE 5

RANGE 5

ATTACK 2

DEFENSE 2

85
POINTS