



**UDON**  
**RYU**

**HADOKEN SPECIAL ATTACK**  
Range 3. Attack 3 + Special.  
Choose a non-adjacent figure to attack. Roll 1 additional attack die for each Wound Marker on this card.

**WHIRLWIND ASSAULT**  
Ryu may attack any or all figures adjacent to him. Roll each attack separately.

**CLOSE COMBAT EXPERT**  
When attacking an opponent's adjacent figure with a normal attack, add one automatic skull to whatever is rolled.  
When defending against a normal attack from an adjacent figure, add one automatic shield to whatever is rolled.





<b>C-6</b>
<b>HUMAN</b>
<b>UNIQUE HERO</b>
<b>FIGHTER</b>
<b>DISCIPLINED</b>
<b>MEDIUM 5</b>

<b>4</b>	<b>6</b>
<b>LIFE</b>	<b>POINTS</b>
<b>MOVE</b>	<b>6</b>
<b>RANGE</b>	<b>3</b>
<b>ATTACK</b>	<b>4</b>
<b>DEFENSE</b>	<b>4</b>