

MARVEL

PYRO

SAINT-JOHN ALLERDYCE

LIVING FLAMES SPECIAL ATTACK

Range 5 + Special. Attack 4.
After attacking with Living Flames Special Attack, you may choose a figure that was adjacent to the defending figure at the beginning of that attack and attack that chosen figure with Living Flames Special Attack. You may continue attacking with Living Flames Special Attack in this manner until you have attacked up to 6 figures. A figure cannot be attacked more than once in a turn with Living Flames Special Attack. Figures with the Fire Weakness special power roll one fewer defense die when defending against Living Flames Special Attack. Figures with the Lava Resistant special power cannot be targeted with Living Flames Special Attack.

ENGULF 11

Before moving, Pyro may roll the 20-sided die once for each adjacent enemy figure. If you roll 11 or higher, that figure receives one wound. Figures with the Lava Resistant special power are not affected by Engulf 11.



- MUTANT
- UNIQUE HERO
- OUTCAST
- WILD
- MEDIUM 5

4 LIFE

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|----------------|----------|
| MOVE | 5 |
| RANGE | 1 |
| ATTACK | 3 |
| DEFENSE | 4 |

120 POINTS