

MARVEL

JUGGERNAUT

CHARLES XAVIER

UNSTOPPABLE FORCE

Juggernaut's movement cannot be stopped by any special power on an Army Card. Juggernaut may move through all figures and will not take any leaving engagement attacks.

REMOVING OBSTACLES

Juggernaut has the class of Telepath in addition to what is on this card. At the beginning of your turn, you may choose 1 enemy Unique Hero without the Mental Shield special power on the battlefield and roll the 20-sided die. Add 1 to your roll for each Unique Hero without the Mental Shield special power on the battlefield. On a 18 or higher, negate all of that figure's special powers until the end of your player turn.

PROPORTIONAL RESPONSE

After revealing an Order Marker on this card and instead of taking a turn with Juggernaut normally, you may take turns with up to X different Mutant Unique Heroes you control. Juggernaut may be one of those Heroes. X equals the number of different Army Cards enemy players took turns with during the last enemy player's turn.



MUTANT

EVENT HERO

DICTATOR

MISGUIDED

LARGE 6

7
LIFE

MOVE 7

RANGE 1

ATTACK 6

DEFENSE 7

400

POINTS

