

**MARVEL**

**GIGANTO**

**IN SERVICE OF THE MASTER**

After revealing an Order Marker on the card of and taking a turn with a Unique Human Ruler that you control, you may take a turn with Giganto. If you do, you may not take any additional turns.



**DEVIAN**

**UNIQUE HERO**

**SUBTERRANEAN**

**LOYAL**

**HUGE 22**

**GIGANTIC AMBUSH**

Once per game, instead of moving Giganto, choose any non-water spaces she could occupy that are within 6 spaces of a Human Ruler that you control. If there are figures on the chosen spaces, move those figures up to 2 spaces each, ignoring leaving engagement attacks. Then place Giganto on the chosen spaces and roll 2 unblockable attack dice against each figure adjacent to Giganto.

**GIGANTIC SMASH**

Giganto may add 2 to her Range number when attacking a figure whose base is no more than 10 levels higher than her height or 10 levels lower than her base.

Giganto may attack non-adjacent figures when she is engaged, unless she is adjacent to an opponent's huge figure.



**7**  
**LIFE**

**MOVE 6**

**RANGE 1**

**ATTACK 7**

**DEFENSE 6**

**370**

**POINTS**