

**MARVEL**

**FALCON**  
SAM WILSON ©

**EYES IN THE SKY**

At the start of each round, if Falcon is not engaged and can use his Flying special power, you may add 2 to your initiative roll for each enemy figure within 6 clear sight spaces of Falcon, to a maximum of +6.



HUMAN  
UNIQUE HERO  
SOLDIER  
PATRIOTIC  
MEDIUM 5

**DOUBLE ATTACK**

When Falcon attacks, he may attack one additional time.

**AERIAL ADVANTAGE**

While Falcon can use his Flying special power, he is always considered to have height advantage on non-flying figures.

**STEALTH FLYING**

When Falcon starts to fly, he will not take any leaving engagement attacks.



4  
LIFE

MOVE 6

RANGE 5

ATTACK 3

DEFENSE 4

190

POINTS