

MARVEL

FALCON

SAM WILSON ©



EYES IN THE SKY

At the start of each round, if Falcon is not engaged and can use his Flying special power, you may add 2 to your initiative roll for each enemy figure within 6 clear sight spaces of Falcon, to a maximum of +6.

DOUBLE ATTACK

When Falcon attacks, he may attack one additional time.

AERIAL ADVANTAGE

While Falcon can use his Flying special power, he is always considered to have height advantage on non-flying figures.

STEALTH FLYING

When Falcon starts to fly, he will not take any leaving engagement attacks.



HUMAN

UNIQUE HERO

SOLDIER

PATRIOTIC

MEDIUM

5

4
LIFE

MOVE 6

RANGE 5

ATTACK 3

DEFENSE 4

190

POINTS

