

MARVEL

DAREDEVIL
MATT MURDOCK

BLIND WARRIOR

Daredevil cannot be prevented from choosing a figure to attack by any special power on any Army Card or Glyph. When Daredevil attacks a figure on a Shadow Tile, that figure does not receive any additional defense dice for the Shadow Tile.



MUTATE

UNIQUE HERO

CRIME FIGHTER

FEARLESS

MEDIUM 5

BRUTAL DOUBLE ATTACK

When Daredevil attacks with an adjacent normal attack, he may attack one additional time. After each adjacent normal attack with Daredevil, if he inflicted one or more wounds on the defending figure and that figure has only one Life remaining, roll an unblockable attack die against that figure.

HEARING FOOTSTEPS

When Daredevil defends against a normal attack from a figure that moved 1 or more spaces this turn, add an automatic shield to whatever is rolled.

GO THE DISTANCE

Once per round, if Daredevil would be destroyed by receiving wounds, he instead takes no damage.



4

LIFE

MOVE 6

RANGE 4

ATTACK 4

DEFENSE 4

200

POINTS