



## CAPTAIN ATOM

NATHANIEL ADAM

### ATOMIC FORM 3

Start the game with 3 Glyphs of Quantum Radiation on this card. Captain Atom adds 1 to his Attack and Defense numbers for each Glyph of Quantum Radiation on this card. A maximum of 3 Glyphs of Quantum Radiation can be on this card.

### QUANTUM ABSORPTION

Once per round, after taking a turn with Captain Atom, you may place any or all Glyphs of Quantum Radiation from the space he occupies or that are within 2 spaces of him onto this card.

### UNSTABLE ATOMIC ENERGY

Each time Captain Atom would receive one or more wounds, you must immediately place a Glyph of Quantum Radiation from this card on any empty space within one space of Captain Atom, if possible.



 METAHUMAN

UNIQUE HERO

CHAMPION

PATRIOTIC

MEDIUM **5**

**5**  
LIFE

MOVE **6**

RANGE **4**

ATTACK **4**

DEFENSE **4**

**350**  
POINTS

