

MARVEL

ANNIHILUS

COSMIC CONTROL ROD

Start the game with the Glyph of Cosmic Control Rod on this card. If the Glyph of Cosmic Control Rod is not on this card at the end of a round, place one Wound Marker on this card. If the Glyph of Cosmic Control Rod is on this card at the end of a round, you may remove one Wound Marker from this card. Annihilus can only lose the Glyph of Cosmic Control Rod if he receives two or more wounds from a single attack or special power, or is destroyed.

FRANTIC STRENGTH

If the Glyph of Cosmic Control Rod is not on this card at the start of Annihilus' turn, add one die to Annihilus' attack.

CHITINOUS ARMOUR

When Annihilus is attacked with a normal attack from a non-adjacent figure, the most wounds he can receive from that attack is 1.



ARTHRIAN

UNIQUE HERO

CONQUEROR

NIHILIST

MEDIUM

5

7
LIFE

MOVE **7**

RANGE **1**

ATTACK **6**

DEFENSE **6**

360
POINTS

