

**MARVEL**

**LAUFHEY**

**QUEST FOR ETERNAL WINTER**

Start the game with the Glyph of Casket of Ancient Winters on this card. After moving and before attacking, if the Glyph of Casket of Ancient Winters is on this card, you may roll the 20-sided die. After rolling, you may reveal an "X" Order Marker on this card to add 5 to your roll. If you roll 15 or higher, place the Glyph of Casket of Ancient Winters power-side up on any space Laufey occupies.



**ETIN**

**UNIQUE HERO**

**KING**

**FEROCIOUS**

**HUGE 13**

**FROST GIANT RAID**

After revealing an Order Marker on this card and instead of taking a turn with Laufey, you may take a turn with up to two Frost Giants you control within 8 clear sight spaces of Laufey. When taking a turn with this special power, a Frost Giant may add 2 to its move if it ends its move adjacent to an opponent's figure.

**ICE RESISTANCE**

Slippery Ice and Heavy Snow only count as 1 space when moving. Add 1 die to Laufey's defense while on an ice or snow space.



**10 LIFE**

**MOVE 7**

**RANGE 1**

**ATTACK 7**

**DEFENSE 7**

**360 POINTS**