

Conflict Chernobyl



Map size is 38 inches x 28 inches



Required Sets:

Rise of the Valkyrie™, Marvel: The Conflict Begins™, Road to the Forgotten Forest, Ticalla™ Jungle

Destructible Objects: (Large) Tree 1x4, (Huge) Ruin Walls x2

Special Tiles: Jungle Bush 1x6, Jungle Tree 1x2
Standard Tiles: Asphalt 7x3, 2x8, 1x3, Concrete 7x3, 2x7, 1x4, Grass 24x4, 7x4, 3x5, 2x13, 1x18, Road 5x1, 2x8, 1x8, Rock 7x2, 3x3, 2x3, 1x6, Sand 3x2, 2x2, 1x4, Water 1x20

“ In 1986, a nuclear power plant accident in Ukraine forced the people of Chernobyl to abandon their city. The city would not remain unoccupied forever though, as decades later mad scientist, terrorist, and criminal groups found it’s reputation a useful tool to hide nefarious dealings”

SPECIAL RULES:

- All Objects that are trees have the Tree keywords, and those that are plants have the Nature keyword.
- The Ruin Wall Destructible Objects have the Rubble keyword, if one would be moved, instead defeat it.

Resources and Rulings

- The Ruin Walls have the Rubble keyword, so if one is defeated, the player who defeated it may place two Debris Destructible Objects on any unoccupied spaces that were adjacent to the ruin wall prior to its defeat.

