

BARON ZEMO
HEINRICH ZEMO

MASTERS OF EVIL



UNIQUE HERO
HUMAN
MASTERMIND
BRILLIANT
MEDIUM 5



EVIL ALLIES

During setup, you may add up to 3 allied Unique Heroes to the Masters of Evil faction. During Baron Zemo's ordered activation, instead of either his move or attack phase, he may activate a Masters of Evil ally that has not been activated by this ability this round.

SEEKING VENGEANCE

When attacking, Baron Zemo and Masters of Evil allies may reroll 1 blank.

ADHESIVE X TRAP

When a figure within 5 clear spaces of Baron Zemo is activated, you may reveal Order Marker X on this card. If you do, that figure cannot move, attack, or use any ability this turn.

MARVEL Science

