

Ember Canyon Road – by Homba (April, 2007)

(Inspired by Khanbob42's "[Roadkill](#)")

Requires: 1 Original Master Set, 2 RttFF (Bridge/Trees), 2 VW (lava), + a few terrain tiles from boosters

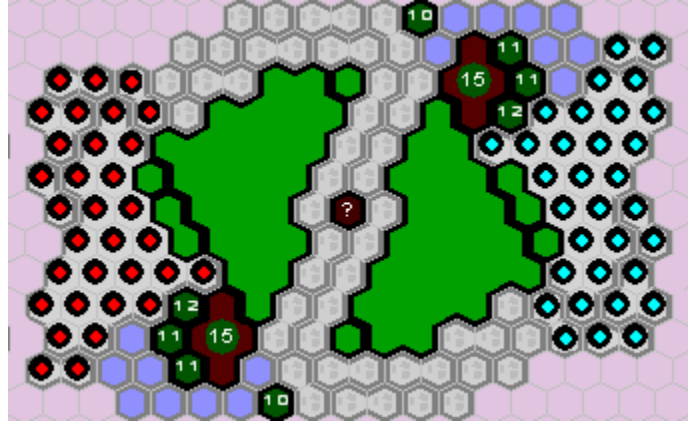
Start Zones: 24-32 (adaptable to taste – 32 shown)

Questions/Comments: Post in [Homba's Maps & Scenarios](#) thread on Heroscapers.com, PM me there or email me: Homba@TournamentHouse.com

Level 1



Level 2*



Level 3



Level 4



Level 5



Level 6



Level 7*



Level 8



Level 9



*Note, Level 2 (Start Zone Markers): The first two road tiles on each end of the road are included in the Start Zones.

*Note, Level 7: The four lava tiles added on Level 7 are molten lava.