



MARVEL

**GLYPH OF
QUANTUM BANDS**
(ATTACK +2, FLYING, SUPER STRENGTH)

EQUIPMENT GLYPH

Add 2 to this figure's Attack number. This figure also gains the Flying and Super Strength special powers. When this figure attacks with a normal attack, all blanks rolled count as extra skulls. After attacking with this figure, if this figure does not have the Quantum Bands special power, this figure receives one wound for each blank rolled in the attack.

See Heroscapers.com for scenarios using this glyph. You can use this glyph with scenarios you create.

Keep this card handy as a reference for the Glyph of Quantum Bands' power.

Rules for Equipment Glyphs can be found in the World's Finest rulebook downloadable from the *C3G Project* in the *Marvel Legends Heroscape* forum at heroscapers.com.

Custom Expansion
**COSMIC
FORCES**