

MARVEL

GAMBIT
REMY LEBEAU

DISENGAGE

Gambit is never attacked when leaving engagements.

STAFF VAULT 12

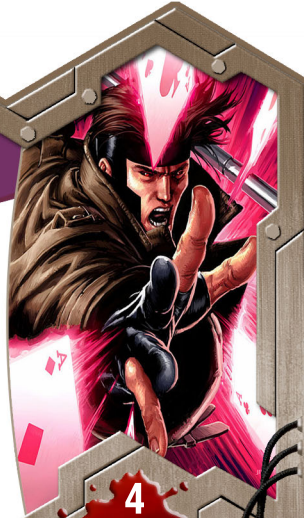
After moving normally at least 3 spaces, if he is not engaged, Gambit may move up to 3 spaces with Staff Vault. When moving with Staff Vault, Gambit has the Flying special power, but may not move up or down more than 12 levels in a single vault. After using Staff Vault, add 1 to Gambit's Attack number this turn.

FIVE CARD DRAW SPECIAL ATTACK

Range 4. Attack 1 or 2.

Gambit starts each turn with 5 attack dice. Choose any non-adjacent figure within range and attack by rolling 1 or 2 attack dice. Gambit may keep making special attacks with 1 or 2 attack dice until he has rolled all 5 attack dice.

When rolling attack dice for Five Card Draw Special Attack, if a skull is rolled on every die, each skull rolled counts for one additional hit.



MUTANT

UNIQUE HERO

THIEF

CHARMING

MEDIUM **5**

4
LIFE

MOVE **5**

RANGE **1**

ATTACK **4**

DEFENSE **5**

210
POINTS