



FLORONIC MAN

JASON WOODRUE

ACCELERATED TREE GROWTH

Start the game with 1 Evergreen Tree Destructible Object on this card. After moving, before attacking, you may choose an empty space within 6 spaces of Floronic Man and place 1 Evergreen Tree Destructible Object from this card on the chosen space. Placed trees must fit on the battlefield normally. If you destroy an Evergreen Tree Destructible Object, you may remove all Wound Markers from its Army Card and place it on this card.

PLANT ANIMATION 12

After moving and instead of attacking, roll the 20-sided die for all opponents' figures within two spaces of an Evergreen Tree or Jungle Piece that is within 6 spaces of Floronic Man, one at a time. If you roll 12 or higher, the figure receives one wound.



METAHUMAN

UNIQUE HERO

GENIUS

INSANE

MEDIUM

5

6
LIFE

MOVE 5

RANGE 1

ATTACK 4

DEFENSE 4

135

POINTS