

MARVEL

BRUCE BANNER

SECRET IDENTITY

You may draft one other Bruce Banner figure that is not a Scientist. Choose which figure will start the game on the battlefield. You can control only one Bruce Banner figure on the battlefield at a time.



GAMMA MUTATE

UNIQUE HERO

SCIENTIST

RESERVED

MEDIUM 5

MONSTER WITHIN

Anytime this figure receives one or more wounds or is destroyed, switch this figure, if possible, with another Bruce Banner figure you control. Switched figures will not take any leaving engagement attacks.

PUNY HUMAN

At the end of each round, if you control a different unengaged Bruce Banner figure on the battlefield that has at least one wound, switch it with this figure. After switching the figures, you may remove up to three Wound Markers from the other figure's card. Switched figures will not take any leaving engagement attacks.



2 LIFE

MOVE 5

RANGE 1

ATTACK 2

DEFENSE 3

70 POINTS

