



## BAD COPS

### ON THE TAKE

If you do not control a Unique Hero Lawman, all Bad Cops instead have the class of Criminal.

### SHAKEDOWN

After attacking an opponent's adjacent figure with a normal attack, if the defending figure is still engaged with the attacking Bad Cop, your opponent may immediately reveal and remove one unrevealed Order Marker from any Army Card that opponent controls. If your opponent does not reveal and remove an Order Marker, the attacking Bad Cop may attack one additional time, adding one die to its Attack number. Figures with the Super Strength special power are not affected by Shakedown.



HUMAN

COMMON SQUAD

LAWMEN

CORRUPT

MEDIUM

5



1  
LIFE

MOVE 5

RANGE 5

ATTACK 3

DEFENSE 3

55  
POINTS