



ALIEN DRONE

STEALTH CLIMBING

While this Alien Drone is under an overhang or adjacent to an obstacle, destructible object, or space higher than its height, it cannot be targeted for any non-adjacent attacks. When moving up levels of height to move onto a space with this Alien Drone, do not count spaces for the first two levels and only count one space for each two levels after the first two. You may ignore this Alien Drone's height of 5 when climbing. This Alien Drone never takes falling damage or major falling damage and is never attacked when leaving an engagement.

XENOMORPH TAIL STRIKE

This Alien Drone may add 1 to its range when attacking a figure whose base is no more than 4 levels higher than its height or 4 levels lower than its base. If this Alien Drone occupies a shadow space, add one automatic skull to its attack.

ACIDIC BLOOD

Whenever this Alien Drone receives one or more wounds, before placing Wound Markers, you must immediately choose an adjacent figure that is not a Xenomorph for each wound received. Roll 1 unblockable attack die against each chosen figure. You cannot choose the same figure more than once.



XENOMORPH

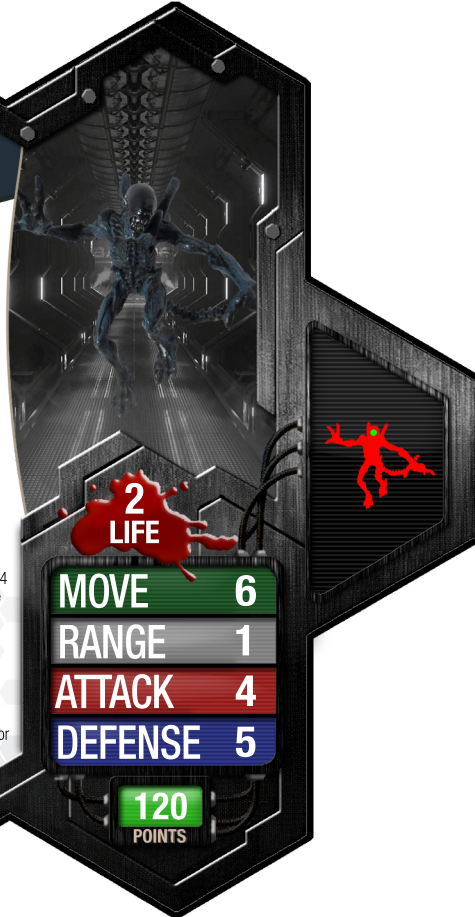
UNCOMMON HERO

STALKER

MENACING

MEDIUM

5



2
LIFE

MOVE 6

RANGE 1

ATTACK 4

DEFENSE 5

120
POINTS