



**SAMUEL BROWN**

JANDAR

**FIRE AND RUSH  
SPECIAL ATTACK**

Range Special. Attack Special.

If Samuel Brown begins his turn unengaged, instead of moving and attacking normally, he may use his Fire and Rush Special Attack. Choose a figure within 5 spaces of Samuel Brown to attack and roll 3 attack dice. If the defending figure receives one or more wounds from that attack, you may move Samuel Brown up to 5 spaces. If Samuel Brown ends that move engaged, he may attack again by rolling 4 attack dice.

HUMAN

UNIQUE HERO

PATRIOT

VALIANT

MEDIUM 5



**4**  
LIFE

**MOVE** 5  
SPACES

**RANGE** 7  
SPACES

**ATTACK** 3  
DICE

**DEFENSE** 3  
DICE

60  
POINTS



**SAMUEL BROWN**

JANDAR



**EARTH**

Forever Valiant

1/1

**MOVE** 5  
SPACES

**RANGE** 7  
SPACES

**ATTACK** 4  
DICE

**DEFENSE** 4  
DICE

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